

*Medic* — A form of dodge ball. The group is divided into two teams, and medics (2 or 3) are chosen on each side. Balls are placed on the center line, and at the signal, team members run from the back lines of their sides to grab balls and get members of the other team down by hitting them with a ball. When a player is hit, he must drop down to the ground and a medic must come touch him before rejoining the game. Head shots are not allowed; if a player catches a ball, the player who threw it is out; if a ball hits more than one person before being caught, the person who threw the ball is out. The first team to hit the medics on the other side wins.